

CONNOR NORDLUND - ANIMATOR

EMPLOYMENT

2017-present	Sharkmob (intern)	Animation intern on Unannounced Project
2015	VRUnicorns	Animator on "#Archery" & "#Skijump"
2013-2015	BDX Green	Janitor, gardening and snow clearing
2012	IKEA	Truck driver and logistics
2010-2015	Freelance artist	Various 2D freelance

EDUCATION

2017-present	The Game Assembly thegameassembly.com	Advanced Diploma in Higher Vocational Education in Game Art
2007-2009	Furuhedsskolan	Multimedia Education – Film, Photography & Journalism

EXPERIENCE

2017	Hayfever (demo)	2 week game project, 2 team members
2015-2017	8 Game Projects	8 finished game projects - <i>The Game Assembly</i>
2017	Nordic Game Conference	Social Media & Award Ceremony
2017	Seriedagen 040	Speaker & workshop host at comic event
2016	Jalla Jalla en Jul För Alla	Christmas Eve event volunteer for the homeless
2016	Nordic Game Conference	Volunteer – Arcade Staff

SKILLS & SOFTWARE

SKILL

Animation (keyframe + motion capture)
Rigging
Concept Art
Digital Painting
Modelling & Texturing
Pixel Art & Animation

SOFTWARE

MotionBuilder
Maya
Photoshop
zBrush
Unreal Engine
Unity 3D

KNOWLEDGE

Very Good
Good
Very Good
Very Good
Good
Very good

KNOWLEDGE

Good
Very Good
Very Good
Good
Good
Good

LANGUAGE

Swedish
English

References available upon request.

Native language
Full professional proficiency